

the World of Darkness

DIRECTORY

Mind's Eye Theatre Edition

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Animal Empathy •• or •••••	Second Sight 55	Fighting Style: Combat Marksmanship • to •••••	Armory 210
Animal Possession ••••	Second Sight 56	Fighting Style: Fencing • to •••••	Armory 210
Animal Rapport ••••• or •••••	Second Sight 57	Aggressive Light Sword	Armory Reloaded 66
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Quick Healer *****	MET 137	Trained Observer • or ***	Dogs of War 38
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Crippled	MET 313	Notoriety	MET 314
Deformity	MET 314	One Arm	MET 313
Dishonorably Discharged	Dogs of War 40	One Eye	MET 313
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Embarrassing Secret	MET 314	Racist/Sexist	MET 314
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NUMINA

☼ = requires essence

★ = requires willpower

Ⓜ = can be used with the Reaching Numina

Numina	Title & Page Number	Numina	Title & Page Number
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Accelerate ☼☼☼☼☼	Summoners 221	Inspiration ☼	Antagonists 38
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Astral Sojourn ☼	Summoners 221	Living Fetter	Book of Spirits 143
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ASPECTS

⊛ = requires essence

★ = requires willpower

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Enchanting Affinity ••	Skinchangers 31	Restricted Change ••	Skinchangers 34
Extraordinary Specimen •	Skinchangers 31	Scentless Transformation •	Skinchangers 34
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CREATION DOTS

Trait	Dots
Attributes	
Primary	5
Secondary	4
Tertiary	3
Skills	
Primary	11
Secondary	7
Tertiary	4
Specialty Skills	Pick three
Merits	7
Morality	7

PSYCHIC

Minor Template Second Sight 27

Per Psychic Merits

THAUMATURGE

Minor Template Second Sight 79

Trait Dots

Thaumaturge Tradition Pick one each
 Merit 1 free, per tradition
 Strengths/Weaknesses per tradition

XP COSTS

Trait	Cost
Attribute	new dots x 5
Skill	new dots x 3
Skill Specialty	3
Merit	new dots x 2
Morality	new dots x 3
Willpower	8 experience points

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White Wolf, Vampire: The, Werewolf: The Forsaken, Mage: The Awakening, Promethean: The Created, Changeling: The Lost, Hunter: The Vigil, Geist: The Sin-Eaters, World of Darkness: Innocents, and World of Darkness: Mirrors are trademarks of CCP hf. All trademarked terms within are used with permission.